

Semester 1			
Term	Week	Topic	Remarks
1	W1	CPF1 - System Specifications	
	W2	DOP1 - Paragraph Formatting	
	W3	DOP2 - Page Layout	
	W4	AGM1 - Introduction to Game Making	
	W5 - W6	AGM2 - Random Numbers and Variables	
	W7	Revision / Quiz / Weighted Assessment 1	10% Written
	W8 - W10	AGM3 - Operators and Conditions W8 Sec 3 OBS (Date not confirmed)	
2	W1	Sec 3NA/NT ITE Elective Module	
	W2 - W3	AGM4 - Game Making Using Scratch	
	W4 - W7	Course Project - Preparation & Game Making	15% Practical
	W8	SST1 - Conditional Formatting and Sorting	
	W9	Revision / Weighted Assessment 2	15% Practical
	W10	Go through answers to Weighted Assessment 2 Revision / Additional Practices	
Semester 2			
3	W1	SST2 - Combination Charts	
	W2 - W3	SST3 - Functions in Spreadsheets	
	W4	SST4 - Cell Referencing	
	W5 - W6	SST5 - More Functions in Spreadsheets	
	W7	SST6 Print Area	
	W8	CPF2 - Computer Networks	
	W9	CPF3 - Security and Privacy in Networks	
	W10	DOP3 - Charts and Watermarks	
4	W1 - W2	Revision / Additional Practices	
	W3 - W4	End-of-Year Exam	60% [20% Written, 40% Practical]
	W5 - W6	End-of-Year Exam Post-exam activities	